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Digital Self-Identity Part B: Five Additional Skills Needed for 2025 and Beyond

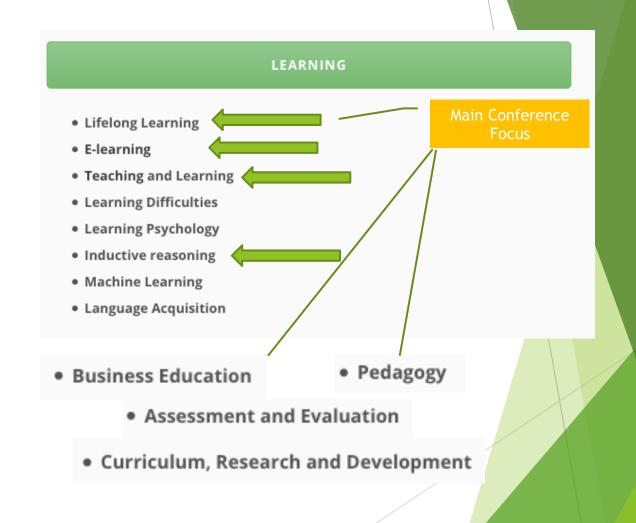
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What This Presentation Is About

- Assessment of Student Work
- Lifelong Learning
- Career Readiness
- ePortfolios
- Top Skills Needed for 2025 and Beyond (World Economic Forum)
- Connected Research
- Curriculum Review
- Outcome: A Short Review of Student ePortfolios
- Needed Improvements for our Program



Business Management Student ePortfolios (Current Requirements)



- Research
- Writing
- Group Dynamics
- Leadership
- Professional Development
- Communication



World Economic Forum



Top 10 skills of 2025



Analytical thinking and innovation



Active learning and learning strategies



Complex problem-solving



Critical thinking and analysis



Creativity, originality and initiative



Leadership and social influence



Technology use, monitoring and control



Technology design and programming



Resilience, stress tolerance and flexibility



Reasoning, problem-solving and ideation

Source: Future of Jobs Report 2020, World Economic Forum.

Type of skill

- Problem-solving
- Self-management
- Working with people
- Technology use and development

Skills Description

	Skill	World Economic Forum Definition
1.	Analytical thinking and innovation	 analyzing information and and using logic to address work-related issues and problems creating and alternative thinking to develop new ideas for answers to work-related problems
2.	Active learning and learning strategies	 understanding and using new information for both current and future problem-solving and decision-making selecting and using training/instructional methods and procedures appropriate for the situation when learning or teaching new things
3.	Complex problem-solving	 identifying complex-problems and reviewing related information to develop and evaluate options and implement solutions
4.	Critical thinking and analysis	 using logic and reason to identify the strengths and weaknesses of alternative solutions, conclusions or approaches to problems monitoring/assessing performance of yourself, other individuals, or organizations to make improvements or take corrective action
5.	Creativity, originality, and initiative	willing to take on responsibilities and challenges
6.	Leadership and social influence	 willing to lead, take charge and offer opinions and direction
7.	Technology use, monitoring and control	 determining tools and equipment needed controlling operations of equipment or systems watching gauges, dials, or other indicators to make sure a machine is working properly analyzing needs and product requirements to create a design
8.	Technology design and programming	 writing computer programmes for various purposes generating or adapting equipment and technology to serve user needs
9.	Resilience, stress tolerance, and flexibility	 being open to change maintain composure, keeping emotions in check, controlling ager and avoiding aggressive behavior, even under difficult situations accepting criticism and dealing calmly and effectively with high stress situations
10.	Reasoning, problem- solving and ideation	 influencing the application and manipulation of information in problem-solving influencing the solution of problems involving mathematical relationships

Table 1: The Top 10 Skills Needed for 2025 and Beyond (The Future of Jobs Report 2020)

Skills and Categories (Whiting Research)

	Skill Area	Problem Solving	Self Management	Working with People	Technology use and Development
1. Analy innov	tical thinking and ation	х			
2. Active strate	learning and learning gies		х		
3. Comp	lex problem-solving	Х			
4. Critico	al thinking and analysis	X			
5. Creati initiat	vity, originality, and rive	х			
6. Leade	rship and social influence			Х	
7. Techn contro	ology use, monitoring and ol				х
1	ology design and amming				х
9. Resilie flexibi	ence, stress tolerance, and ility		х		
10. Reaso ideati	ning, problem-solving and on	х			

Table 2: Top Ten Skill Categories and Areas (Whiting, 2020)

*See Stevens Previous Published Article: https://aaeebl.org/wp-content/uploads/2021/12/AEPR_Volume-5_Issue-1_Winter_2021.pdf

Five Additional Skills

Skill	World Economic Forum Definition
11. Emotional intelligence (EI)	 Being sensitive to others' needs and feelings and being understanding and helpful Being pleasant with others on the job and displaying a good natured, cooperative attitude Preferring to work with others rather than alone, and being personally connected with others on the job
12. Persuasion and negotiation	 Bringing others together and trying to reconcile differences Persuading others to change their minds or behavior
13. Systems analysis and evaluation	 Considering costs and benefits Determining how a system should work Identifying measures or indicators of system performance
14. Troubleshooting and user experience	Determining causes of operating errors and deciding what to do about them
15. Service Orientation	Looking for ways to help people

Short Review of Literature

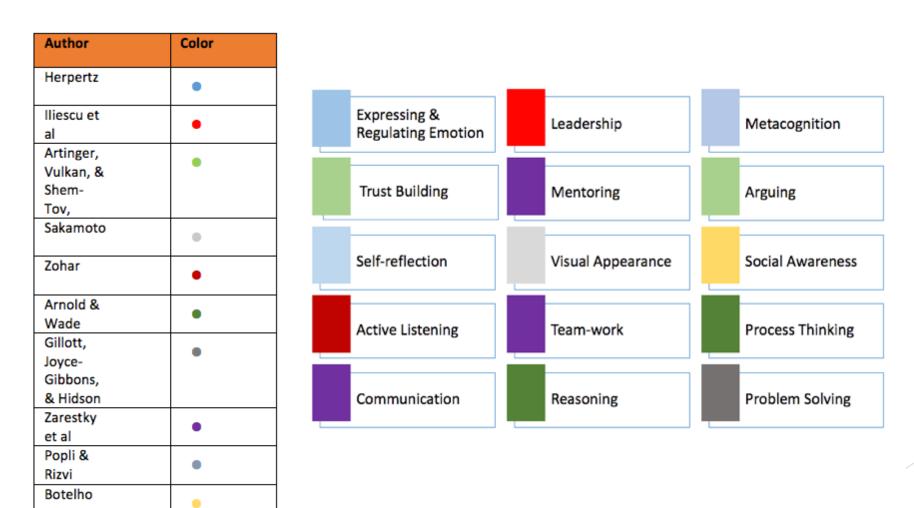


Figure 1: Definition Comparison to the 2020 World Economic Forums' Skills 11-15

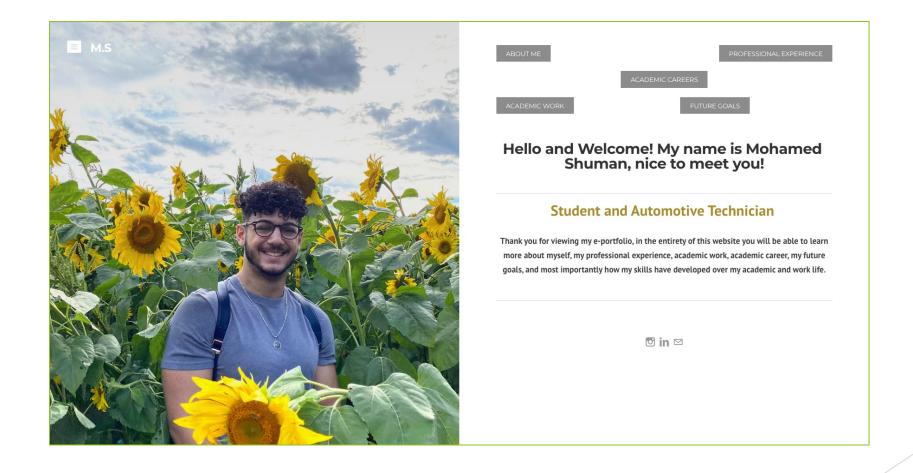
Connection to Whiting

Whiting's Categories	Problem Solving	Self- Management	Working with People	Technology Use and Development
Literature Review Associated Definitions	Arguing Reasoning Problem Solving Conflict Resolution	Expressing & Regulating Emotion Visual Appearance Self-Reflection Metacognition	Leadership Trust Building Active Listening Understanding Human Behavior Communication Mentoring Social Awareness	Process Thinking
Emotional intelligence	X	X	X	
Persuasion and negotiation	Х	Х	Х	
Systems analysis and evaluation	X			X
Troubleshooting and user experience	Х			X
Service Orientation	Х	Х	Х	

Researched
Areas Can Fall in
Multiple
Categories

Interconnected



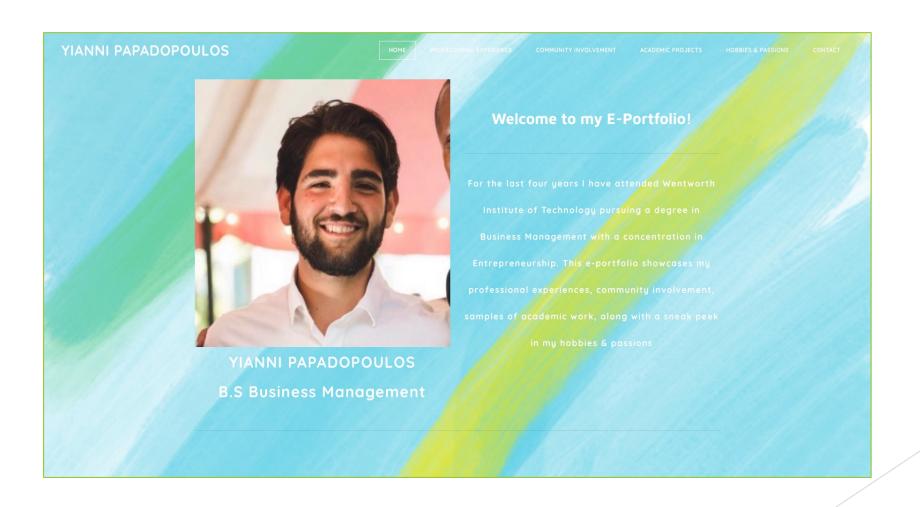




Electronic Portfolio

Welcome to my Electronic Portfolio! On this website you will find various portfolios from my work/projects at Wentworth Institute of Technology of Technology, photos which I've taken around the world, and various recipes!

Please click the tabs above to get started!



Detecting Five Additional Skills Within Student ePortfolios

Skill Area	Problem Solving	Self- Management	Working with People	Technology Use and Development
Emotional intelligence	✓ RAMP Program Coordinator	✓ RAMP Mentor Program	✓ Spending time with friends playing golf ✓ MIDAS Mentor Program ✓ Co-Op	
Persuasion and negotiation	✓ Ethics Artificial Intelligence Research Argumentative Paper	✓ RAMP Mentor Program	✓ MIDAS Mentor Program	
Systems analysis and evaluation	✓ Inventory Specialist			✓ Technology Acquisition Project ✓ Co-Op
Troubleshooting and user experience	✓ Technology Acquisition Project ✓ Lean Six Sigma Project ✓ RAMP Project Coordinator			✓ Co-Op
Service Orientation	✓ MIDAS Mentor Program	✓ Commuter Assistant	✓ Operations Management Case Study Group Work ✓ RAMP Mentor Program ✓ Co-Op	

Table 3: 2022 Business Management ePortfolio Review- Kento

A Few Direct Examples

- Mentoring: Kento served as a RAMP mentor providing feedback on the organization's food insecurity program.
 - Included an analysis of new delivery sites.
 - This display of digital identity fits the skill area of problem solving/working with people.
- Expressing and Regulating Emotion/Arguing: Evan provided evidence of working in his family restaurant in the customer service area.
 - Solve problems, negotiate customer complaints and more.
 - Remain professional under stressful circumstances.
 - This display of digital identity fits the skill area of problem solving, selfmanagement, and working with people.

- Active Listening: Yianni indicated in his ePortfolio that he works as a Product Zone Apple Specialist.
 - Listen to the explanation of the problem from the customer, troubleshoot and then evaluate the customer experience.
 - Displays process thinking, which falls under technology use and development as well.
- Self-Reflection: All four students reflected on every aspect of their ePortfolios. This indicates a certain level of metacognition.



Outcomes

- Reviewer's Perspective
 - World Economic Forum's definitions need to be expanded
 - Additional research to further expand definitions and ideas
 - Top 15 World Economic skills <u>can</u> be detected in the student's ePortfolios
 - ► This paper focused on 11-15
 - ► Keep our curriculum the same
 - Add focus on technology use and development

- Reviewer's Perspective
 - Remaining five skills needed are more advanced and interconnected
 - Remaining five skills connect to the top ten.
 - A certain level of metacognition can be detected via student reflection
 - ► A rubric or KPI measurement (Likert) would be a great next step

Outcome = Questions (Circle Back)

Lifelong **ePortfolios** Learning Reflection Teaching Career Readiness Skills eLearning

- How are we doing from the World Economic Forum's perspective?
 - ► Larger Picture?
- ▶ Do we teach to the top 15?
 - ► Teach to the test so to speak?
- Do we continue our path to see if we can assess/detect the top 15?
 - Develop KPIs?
 - ► Rubrics (Likert)?
 - If we can detect does that mean an employer can?
 - Outside reviewers?

What's Next- Beyond The Questions

- Review our curriculum to brainstorm additional learning skill opportunities:
 - Systems analysis and evaluation
 - Troubleshooting and user experience
 - New projects
 - Group activities
 - ► Technological design and programming
 - Certificates and licenses
- ► Look at behaviorist, cognitivist, or constructivist learning opportunities
- Review the outcome questions to keep moving forward- New Ideas

Q & A
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